

Computing Curriculum Scope EYFS & KS1

Nursery	Winter Warmers		Boats Ahoy		Busy Bodies	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Awesome Autumn		People Who Help Us	Spring Time	Super Space	Summer Fun
Year 1	Computing systems and networks- Technology around us	Creating media- Digital painting	Programming- Moving a robot	Data and information- Grouping data	Creating media- Digital writing	Programming- Introduction to animation
Year 2	Computing systems and networks- IT around us	Creating media- Digital photography	Programming- Robot algorithms	Data and information- Pictograms	Creating media- Making music	Programming- An introduction to quizzes

Computing Curriculum Scope KS2

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Computing systems and networks- Connecting computers	Creating media- Animation	Programming- Sequence in music	Data and information- Branching databases	Creating media- Desktop publishing	Programming- Events and actions
Year 4	Computing systems and networks- The Internet	Creating media- Audio editing	Programming- Repetition in shapes	Data and information- Data logging	Creating media- Photo editing	Programming- Repetition in games
Year 5	Computing systems and networks- Sharing information	Creating media- Video editing	Programming- Selection in physical computing	Data and information- Flat-file databases	Creating media- Vector drawing	Programming- Selection in quizzes
Year 6	Computing systems and networks- Communication	Creating media- Web page creation	Programming- Variables in games	Data and information- Spreadsheets	Creating media- 3D modelling	Programming- Sensing